



Bowling Study Guide

Arrangement of the Pins

The pins are arranged in four rows, with one pin in the first row, two in the second, three in the third, and four in the fourth. They are numbered 1-10; the pins themselves don't carry specific numbers, but the spots on which they are placed do.

Progress of Play

A game is made up of 10 frames. Each frame represents one turn for the bowler, and in each turn the player is allowed to roll the ball twice. If the player knocks down all the pins with the first roll, it is a **strike**; if not, a second roll at the pins still standing is attempted. If all the pins are knocked down with two balls, it is a **spare**; if any pins are left standing, it is an **open frame**.

Scoring

Special bonuses are awarded for strikes and spares. When a strike is bowled, the bowler is awarded the score of 10 (for knocking down all ten pins), plus they get to add the total of their next two rolls to that frame. For a spare, the bowler gets the 10, plus the total number of pins knocked down on the next roll only.

Lane Etiquette

1. Wait for the bowler to your right to deliver his/her ball if you're both bowling at about the same time.
2. Remain behind your fellow bowler while he/she is bowling.
3. Confine your bowling to your own lane.
4. Observe the foul line, even in casual play. Play fair.
5. Never bowl in street shoes.
6. Avoid using someone else's ball without permission.
7. Be ready when it's your turn.